

REGISTER OF CLASSIFICATION DECISIONS

Date of entry in Register: 09 October 2003
Name of applicant/court: The Film and Video Labelling Body Inc.
Applicant to the Labelling Body: Microsoft NZ Ltd
Title of Publication: Halo Combat Evolved
Other Known Title(s): Halo: Combat Evolved
Halo Combat Evolved PC
Director(s): Not Stated
Producer(s): Marc Tardiff
Publisher: Not Applicable
Author(s): Not Applicable
Format: Computer Game
Country of Origin: USA
Language(s): English

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Components of film originally examined: Not Applicable.

Feature: Running Time:
Trailers: Running Time:
Total Running Time:

Excision/Alteration: No Excisions Recommended.

Reason(s) for Excision:

Not Applicable.

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Classification Decision:

Objectionable except if the availability of the publication is restricted to persons who have attained the age of 16 years. This classification applies to identical copies regardless of format or platform.

Display Conditions:

When the film is in its inactive state:

Nil.

When the film is in its active state:

The film must be publicly displayed only in premises, or a part of premises, set aside for the public display of restricted publications (whether or not articles other than restricted publications are also displayed in those premises or that part of those premises).

Descriptive Note:

Contains violence.

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Direction to issue a label has been given on: 08 October 2003

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SUMMARY OF THE REASONS FOR DECISION:

The computer game entitled *Halo Combat Evolved* is classified as:
Objectionable except if the availability of the publication is restricted to persons who have attained the age of 16 years. This classification applies to identical copies regardless of format or platform.

Halo Combat Evolved has been previously examined and classified as a console game by the Office of Film and Literature Classification (OFLC). The console game was classified, "Objectionable except if the availability of the publication is restricted to persons who have attained the age of 16 years", with the descriptive note "Contains violence." (OFLC No. 201293). This decision was registered on 22 August 2002.

The computer game version contains two additional weapons and appears to have some different environments. There is nothing in the computer game that requires it to receive a different classification to that given to the console game.

OFLC No: 301595